





Curriculum Support





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Introduction

At Husthwaie we aim for our children to be independent learners who are on a quest for knowledge! We try to bring as many first hand opportunities into the classroom as we can to bring the curriculum web to life.

You can support this learning at home.

Below are a number of resources that we hope you will find useful and a fun way to consolidate, support and enhance your child's learning.

Website Links

Below are a number of website links that you may find useful:

Purple Mash

Purple Mash is an award-winning website for nursery and primary school children. It enables children to explore and enhance their knowledge in a fun and creative way. Purple Mash is a wonderful resource to support children's learning both in and beyond the classroom. Children should have received a login for this resource – please request one from your class teacher if this is not the case.

https://www.purplemash.com/sch/sessay

Phonics

Jolly Phonics guide:

http://husthwaite.n-yorks.sch.uk/data/documents/Jolly-Phonics-guide-for-Parents.pdf

Other phonics resources:

https://www.youtube.com/watch?v=BqhXUW v-1s&feature=youtu.be

http://www.familylearning.org.uk/phonics_games.html

http://www.phonicsplay.co.uk/

Grammar & Punctuation Jargon Buster

http://husthwaite.n-yorks.sch.uk/data/documents/primary grammar jargon buster 19 1 16.pdf

Spelling

Spelling lists for the current (2014) curriculum:

http://husthwaite.n-yorks.sch.uk/data/documents/English Appendix 1 - Spelling.pdf

Times tables

http://www.mad4maths.com/multiplication table math games/

http://www.bbc.co.uk/skillswise/game/ma13tabl-game-tables-grid-find

http://www.maths-games.org/times-tables-games.html

http://www.ictgames.com/spitfireufo.html



Maths

10 Great Math Apps for Kids

http://www.parents.com/kids/education/math-and-science/best-math-apps-for-kids/

Maths Zone

http://mathszone.co.uk/

Interactive maths games & activities

http://www.primaryhomeworkhelp.co.uk/maths/

Top Marks - Early Year, KS1, KS2

https://www.topmarks.co.uk/Search.aspx?Subject=16&AgeGroup=3

Oxford Owl

https://www.oxfordowl.co.uk/for-home/maths-owl/expert-help--2/fun-maths-at-home

Other

http://www.oxfordowl.co.uk/

http://www.bbc.co.uk/bitesize/ks2/english/

http://www.bbc.co.uk/bitesize/ks1/literacy/

http://www.poetryarchive.org/

http://learnenglishkids.britishcouncil.org/en/fun-games/story-maker

http://www.spellingplay.co.uk/

Practice Maths & English, by objective, by Year Group

 $\frac{https://uk.ixl.com/promo?partner=google\&campaign=1715\&adGroup=snappymaths.com\&gclid=CJ3g-aGs7cwCFcFAGwodYegKfQ}{}$



Apps



ABC Mysteriez Hidden

https://itunes.apple.com/gb/app/abc-mysteriez-hidden-letters/id453428792?mt=8

Our children love this app. All the letters of the alphabet are hidden away within super detailed images. There is a sense of competition with a timer ticking away as they seek all the letters. It is great for visual discrimination, developing their eye for detail. We have linked to the free versions on both the App Store and Google Play, but additional levels can be purchased.



Phonics Tic-Tac-Toe

https://itunes.apple.com/gb/app/phonics-tic-tac-toe-interactive/id465184366?mt=8

This provides a great interactive opportunity for children to work on their phonics skills through play. Each grid provides a range of questions aimed at developing and testing children's word skills, knowledge of letter sounds, blends and rhymes. Our children enjoy the variety and the opportunity it offers. It is best used by two children with an adult available to support some of the reading if needed. Price: Free



Phonics Lilies

https://itunes.apple.com/us/app/phonics-with-letter-lilies/id501307373?mt=8

This is a simple, progressive phonics app with a friendly bee guiding you through the activities. It has a British accent which is a real bonus! The app is free and well worth having for Foundation stage. Children can develop their knowledge of individual letter sounds and then blends and vowel digraphs. If you want your children to use the reward feature of planting their seeds in a virtual garden you'll need to buy the full version.

Price: Free



Pirate Treasure Hunt

https://itunes.apple.com/gb/app/pirate-treasure-hunt-eight/id392208108?mt=8

This is a an app providing a variety of problem solving opportunities for the children. As you help Pirate Jack to find the hidden treasure you take part in mathematical and literacy based tasks: shapes, spelling, addition sums, sequencing, and time problems, etc. It is great for the variety it offers and encouraging the children to adapt from one type of skill to another.

Price: Free





PopWords!

https://itunes.apple.com/gb/app/popwords!/id472853634?mt=8

A classic wordfinder app. As you make words from adjoining letters they 'pop' and new letters fall into the spaces. There are a variety of options and you can build up from practising to timed challenges. This is a popular game based loosely on the old 'Boggle' game. It's one of many similar games available in the App Store. We tried a few and liked this one the best!

Price: Free



Word Bingo

https://itunes.apple.com/gb/app/word-bingo/id406264088?mt=8

This is from the same company as Maths Bingo. It follows the same format as the number version. Children locate the correct words, tap on them and try to get a complete row. With success comes rewards – they can collect bugs and play a target game, flinging the bugs around the screen. It doesn't teach as such, it is mainly useful to practise reading words. Our children really enjoy it. It has the added advantage of being able to enter multiple players on one app. Strangely, many maths apps don't have this feature which limits their use in the classroom! Price: £0.69



End of Year Expectations

This section provides information for parents and carers on the end of year expectations for children in our school. The National Curriculum (2014) outlines these expectations as being the minimum requirements your child must meet in order to ensure continued progress.

All the objectives will be worked on throughout the year and will be the focus of direct teaching. Any extra support you can provide in helping your children to achieve these is greatly valued.

If you have any queries regarding the content below or want support in knowing how best to help your child please talk to your child's teacher.



- Identify which words appear again and again.
- Recognise and join in with predictable phrases.
- Relate reading to own experiences.
- Re-read if reading does not make sense.
- Re-tell with considerable accuracy.
- Discuss significance of title and events.
- Make predictions on basis of what has been read.
- Make inferences on basis of what is being said and done.
- Read aloud with pace and expression, i.e. pause at full stop; raise voice for question.
- Recognise:
 - o capital letters
 - full stops
 - o question marks
 - exclamation marks
 - o ellipsis
- · Know why the writer has used the above punctuation in a text.
- Know difference between fiction and non-fiction texts.



- Write clearly demarcated sentences.
- Use 'and' to join ideas.
- Use conjunctions to join sentences (e.g. so, but).
- Use standard forms of verbs, e.g. go/went.
- · Introduce use of:
 - o capital letters
 - o full stops
 - o question marks
 - exclamation marks
- · Use capital letters for names and personal pronoun 'I'.
- Write a sequence of sentences to form a short narrative [as introduction to paragraphs].
- Use correct formation of lower case finishing in right place.
- Use correct formation of capital letters.
- · Use correct formation of digits.





- Count to and across 100, forwards & backwards from any number.
- Read and write numbers to 20 in numerals & words.
- Read and write numbers to 100 in numerals.
- Say 1 more/1 less to 100.
- Count in multiples of 2, 5 & 10.
- Use bonds and subtraction facts to 20.
- Add & subtract 1 digit & 2 digit numbers to 20, including zero.
- Solve one-step multiplication and division using objects, pictorial representation and arrays.
- · Recognise half and quarter of object, shape or quantity.
- Sequence events in chronological order.
- Use language of day, week, month and year.
- Tell time to hour & half past.



- Secure with year group phonic expectations.
- Recognise simple recurring literary language.
- Read ahead to help with fluency and expression.
- Comment on plot, setting & characters in familiar & unfamiliar stories.
- Recount main themes and events.
- · Comment on structure of the text.
- Use commas, question marks and exclamation marks to vary expression.
- Read aloud with expression and intonation.
- · Recognise:
 - o commas in lists
 - apostrophe of omission and possession (singular noun)
- Identify past/present tense and why the writer has used a tense.
- Use content and index to locate information.



- Write different kinds of sentence: statement, question, exclamation, command.
- Use expanded noun phrases to add description and specification.
- Write using subordination (when, if, that, because) and co-ordination (or, and, but).
- Correct and consistent use of present tense & past tense.
- Correct use of verb tenses.
- Write with correct and consistent use of:
 - capital letters
 - full stops
 - o question marks
 - exclamation marks
- · Use commas in a list.
- Use apostrophe to mark omission and singular possession in nouns.
- Write under headings.
- · Write lower case letters correct size relative to one another.
- · Show evidence of diagonal and horizontal strokes to join handwriting.





- Compare and order numbers up to 100 and use < > =.
- Read and write all numbers to 100 in digits & words.
- Say 10 more/less than any number to 100.
- Count in steps of 2, 3 & 5 from zero and in 10s from any number (forwards and backwards).
- Recall and use multiplication & division facts for 2, 5 & 10 tables.
- Recall and use +/- facts to 20.
- Derive and use related facts to 100.
- · Recognise place value of any 2-digit number.
- Add & subtract:
 - o 2-digit nos & ones
 - 2-digit nos & tens
 - o Two 2-digit nos
 - o Three 1-digit nos
- Recognise and use inverse (+/-).
- Calculate and write multiplication & division calculations using multiplication tables.
- Recognise, find, name and write 1/3; 1/4; 2/4; 3/4.
- Write and recognise equivalence of simple fractions.
- Tell time to five minutes, including quarter past/to.



- Comment on the way characters relate to one another.
- Know which words are essential in a sentence to retain meaning.
- Draw inferences such as inferring characters' feelings, thoughts and motives from their actions.
- Recognise how commas are used to give more meaning.
- Recognise inverted commas
- Recognise:
 - o plurals
 - o pronouns and how used
 - collective nouns
 - o adverbs
- Explain the difference that the precise choice of adjectives and verbs make.



- Use conjunctions (when, so, before, after, while, because).
- Use adverbs (e.g. then, next, soon).
- Use prepositions (e.g. before, after, during, in, because of).
- Experiment with adjectives to create impact.
- Correctly use verbs in 1st, 2nd and 3rd person.
- Use perfect form of verbs to mark relationships of time and cause.
- Use inverted commas to punctuate direct speech.
- Group ideas into basic paragraphs.
- Write under headings and sub-headings.
- Write with increasing legibility, consistency and fluency.





- Compare & order numbers up to 1000.
- Read & write all numbers to 1000 in digits and words.
- Find 10 or 100 more/less than a given number.
- Count from 0 in multiples of 4, 8, 50 and 100.
- Recall & use multiplication & division facts for 3, 4, 8 tables.
- Recognise place value of any 3-digit number.
- Add and subtract:
 - o 3-digit nos and ones
 - 3-digit nos and tens
 - 3-digit nos and hundreds
- · Add and subtract:
 - Numbers with up to 3-digits using written columnar method.
- Estimate and use inverse to check.
- Multiply:
 - o 2-digit by 1-digit
- · Count up/down in tenths.
- Compare and order fractions with same denominator.
- Add and subtract fractions with same denominator with whole.
- Tell time using 12 and 24 hour clocks; and using Roman numerals.
- · Tell time to nearest minute.
- Know number of days in each month and number of seconds in a minute.



- · Give a personal point of view on a text.
- Re-explain a text with confidence.
- Justify inferences with evidence, predicting what might happen from details stated or implied.
- Use appropriate voices for characters within a story.
- Recognise apostrophe of possession (plural)
- Identify how sentence type can be changed by altering word order, tenses, adding/deleting words or amending punctuation.
- Explain why a writer has used different sentence types or a particular word order and the effect it
 has created.
- Skim & scan to locate information and/or answer a question.



- Vary sentence structure, using different openers.
- Use adjectival phrases (e.g. biting cold wind).
- Use appropriate choice of noun or pronoun.
- · Use fronted adverbials.
- Use apostrophe for plural possession.
- Use a comma after fronted adverbial (e.g. Later that day, I heard bad news.).
- Use commas to mark clauses.
- Use inverted commas and other punctuation to punctuate direct speech.
- Use paragraphs to organised ideas around a theme.
- Use connecting adverbs to link paragraphs.
- Write with increasing legibility, consistency and fluency.





- · Count backwards through zero to include negative numbers.
- Compare and order numbers beyond 1,000.
- Compare and order numbers with up to 2 decimal places.
- Read Roman numerals to 100.
- Find 1,000 more/less than a given number.
- Count in multiples of 6, 7, 9, 25 and 1000.
- Recall and use multiplication and division facts all tables to 12x12.
- Recognise PV of any 4-digit number.
- Round any number to the nearest 10, 100 or 1,000.
- Round decimals with 1dp to nearest whole number.
- Add and subtract numbers with up to 4-digits using written columnar method.
- Multiply:
 - o 2-digit by 1-digit
 - o 3-digit by 1-digit
- · Count up/down in hundredths.
- · Recognise and write equivalent fractions
- Add and subtract fractions with same denominator.
- Read, write and convert time between analogue and digital 12 and 24 hour clocks.



- Summarise main points of an argument or discussion within their reading and make up own mind about issue/s.
- · Compare between two texts
- · Appreciate that people use bias in persuasive writing.
- Appreciate how two people may have a different view on the same event.
- Draw inferences and justify with evidence from the text.
- Vary voice for direct or indirect speech.
- Recognise clauses within sentences.
- Explain how and why a writer has used clauses to add information to a sentence.
- Use more than one source when carrying out research.
- Create a set of notes to summarise what has been read.



- Add phrases to make sentences more precise and detailed.
- Use range of sentence openers judging the impact or effect needed.
- Begin to adapt sentence structure to text type.
- Use pronouns to avoid repetition.
- Indicate degrees of possibility using adverbs (e.g. perhaps, surely) or modal verbs (e.g. might, should, will).
- Use the following to indicate parenthesis:
 - brackets
 - o dashes
 - o comma
- Use commas to clarify meaning or avoid ambiguity.
- Link clauses in sentences using a range of subordinating and coordinating conjunctions.
- Use verb phrases to create subtle differences (e.g. she began to run).



- · Consistently organize into paragraphs.
- Link ideas across paragraphs using adverbials of time (e.g. later), place (e.g. nearby) and number (e.g. secondly).
- Write legibly, fluently and with increasing speed.



- Count forwards and backward with positive and negative numbers through zero.
- Count forwards/backwards in steps of powers of 10 for any given number up to 1,000,000.
- Compare and order numbers up to 1,000,000.
- Compare and order numbers with 3 decimal places.
- Read Roman numerals to 1.000.
- Identify all multiples and factors, including finding all factor pairs.
- Use known tables to derive other number facts.
- Recall prime numbers up to 19.
- Recognise and use square numbers and cube numbers.
- Recognise place value of any number up to 1,000,000.
- Round any number up to 1,000,000 to the nearest 10, 100, 1000, 10,000 or 100,000.
- Round decimals with 2 decimal places to nearest whole number and 1 decimal place.
- Add and subtract numbers with more than 4-digits using formal written method.
- · Use rounding to check answers.
- Multiply 4-digits by 1-digit/ 2-digit
- Divide up to 4-digits by 1-digit
- Multiply & divide whole numbers & decimals by 10, 100 and 1,000
- · Recognise and use thousandths.
- Recognise mixed numbers and improper fractions and convert from one to another.
- Multiply proper fractions and mixed numbers by whole numbers.
- · Identify and write equivalent fractions.
- Solve time problems using timetables and converting between different units of time.



- Refer to text to support opinions and predictions.
- Give a view about choice of vocabulary, structure, etc.
- Distinguish between fact and opinion.
- Appreciate how a set of sentences has been arranged to create maximum effect.
- Recognise:
 - o complex sentences with more than one subordinate clause
 - o phrases which add detail to sentences
- Explain how a writer has used sentences to create particular effects.
- Skim and scan to aide note-taking.



- Use subordinate clauses to write complex sentences.
- · Use passive voice where appropriate.
- Use expanded noun phrases to convey complicated information concisely (e.g. The fact that it was raining meant the end of sports day).
- Use a sentence structure and layout matched to requirements of text type.
- Use semi-colon, colon or dash to mark the boundary between independent clauses.
- Use colon to introduce a list and semi colon within a list.



- Use correct punctuation of bullet points.
- · Use hyphens to avoid ambiguity.
- Use full range of punctuation matched to requirements of text type.
- Use wide range of devices to build cohesion within and across paragraphs.
- Use paragraphs to signal change in time, scene, action, mood or person.
- Write legibly, fluently and with increasing speed.



- Use negative numbers in context and calculate intervals across zero.
- Compare and order numbers up to 10,000,000.
- Identify common factors, common multiples and prime numbers.
- Round any whole number to a required degree of accuracy.
- Identify the value of each digit to 3 decimal places.
- Use knowledge of order of operations to carry out calculations involving four operations.
- Multiply 4-digit by 2-digit
- Divide 4-digit by 2-digit
- Add and subtract fractions with different denominators and mixed numbers.
- Multiply simple pairs of proper fractions, writing the answer in the simplest form.
- Divide proper fractions by whole numbers.
- Calculate percentage of whole number.